

Second Opinions and Disclosure

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Consider a decision maker (DM) who faces uncertainty and is choosing between various alternatives, where only one of them will yield a positive outcome. Some examples:

- Going long or short on an investment: uncertainty over future payoffs
- Raising or lowering a binary policy lever: uncertainty about the magnitude of opposing economic forces
- Observing symptoms of a disease and taking treatment: uncertainty over which underlying pathway is actually the problem
- Police trying to identify a criminal out of a list of suspects: uncertainty over who committed the crime

In these situations, a DM will often consult multiple “experts” to determine the correct course of action. This process is complicated by two concerns:

- 1 The DM may not know how well-informed any given expert is
- 2 The experts preferences may be only partially aligned with the DM
 - Experts care more about the DM when the DM actually follows their recommendation
 - Experts face a lower penalty than the DM when a wrong alternative is chosen

Canonical example: “2 and 20” payment scheme from investment advisors.

Question and Preview of Results

Question: When a decision maker has the ability to sequentially solicit information from multiple experts, whose preferences are partially aligned with the DM, does disclosure (transparency) help or harm the decision maker?

Tradeoff: The answer depends on two forces. In equilibrium,

- Disclosure allows the decision maker to sometimes learn the strength of expert's signals, making them more informative (overturning effect)
- Disclosure correlates the recommendations of the experts, making them less informative on average (herding effect)

Result: As the probability that experts possess information increases, the optimal strategy of the decision maker (disclosure vs. non-disclosure) is non-monotonic.

Model Overview

- A receiver (DM) will sequentially visit with two senders (experts), who may or may not have information about the state
- The senders will give recommendations (referrals) to the receiver about which action to take.
- After visiting both experts, the receiver will choose to take one of two risky actions, or a safe action
- Receiver payoffs will depend on the state and chosen action. Sender payoffs will also depend on whether the receiver followed the sender's recommendation.

- Two states of the world: $\theta \in \{L, H\}$ with common, uniform prior
- Two types of players.
 - 2 Senders (experts, she) with preferences $U_S(m, a, \theta)$
 - Receiver (DM, he) with preferences $U_R(a, \theta)$
- 3 possible messages: $m \in \{l, h, \emptyset\}$; \emptyset means “I don't know”
- 3 possible actions: $a \in \{L, H, 0\}$
- Information: Each expert receives a conditionally independent signal:
 - With probability p : the signal perfectly reveals θ
 - With probability $1 - p$: the signal is completely uninformative

Preferences

Receiver preferences: Taking an action that matches the state yields a payoff of 1, the wrong action bears a penalty of x , and the safe action gives 0

$$U_r(a, \theta) = \begin{cases} 1 & a = \theta \\ 0 & a = 0 \\ -x & a \neq \theta \end{cases}$$

Sender preferences: If the receiver does not follow the recommended (risky) action of the sender, the sender's payoff is 0. Otherwise, the Sender earns a payoff with the same sign as the receiver.

$$U_s(a, m, \theta) = \begin{cases} 1 & a = m = \theta \\ 0 & a \neq m \\ -y & a = m \neq \theta \end{cases}$$

Assumption: $x > y \geq 1$

- 1 Nature chooses $\theta \in \{L, H\}$
- 2 The two senders get their signals, conditionally independent of the state
- 3 Receiver is randomly matched with one of the two senders, has the opportunity to disclose a previous recommendation (which he cannot), and then the first Sender gives her recommendation
- 4 Receiver is matched with the other sender, has the opportunity to disclose the first sender's message, and then the second sender gives her recommendation
- 5 Receiver chooses an action and payoffs are realized

- Solution concept: (symmetric) PBE
- Due to multiplicity, we will focus on the receiver-preferred equilibrium
- An equilibrium consists of
 - 1 A reporting strategy
 - 2 A disclosure strategy
 - 3 An action rule
- We will compute equilibrium payoffs under the assumption that the receiver can commit to (and publicly announce) a disclosure strategy at the beginning of the game.
 - We will see that any equilibrium of this game is also an equilibrium of the original (no-commitment) game
 - Receiver preferred(?)*

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- 1 Receiver publicly announces and commits to whether she will disclose or not.
- 2 Nature chooses $\theta \in \{L, H\}$
- 3 The two senders get their signals, conditionally independent of the state
- 4 Receiver is randomly matched with one of the two senders, has the opportunity to disclose a previous recommendation (which he cannot), and then the first Sender gives her recommendation
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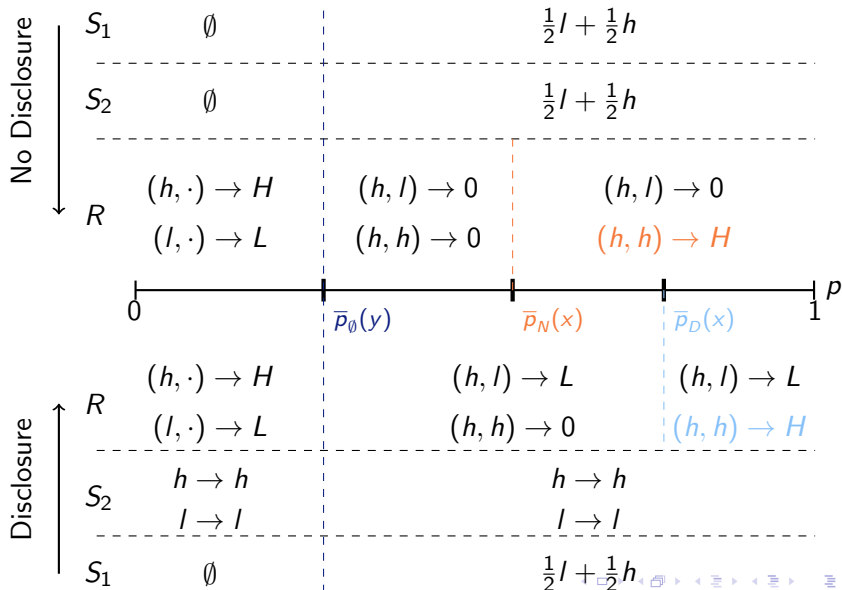
Equilibrium Characterization: Preliminary Observations

- In general, the possible equilibria depends on the 3 model parameters: (p, x, y) .
- The receiver will take a risky action iff his posterior beliefs $(\mu = \Pr[\theta = 1|\mathcal{I}])$ are sufficiently strong: $\mu \geq \bar{\mu}(x)$ or $1 - \mu \geq \bar{\mu}(x)$
- In a receiver-preferred equilibrium, it is without loss to have informed senders always recommend the correct action: $m = \theta$.

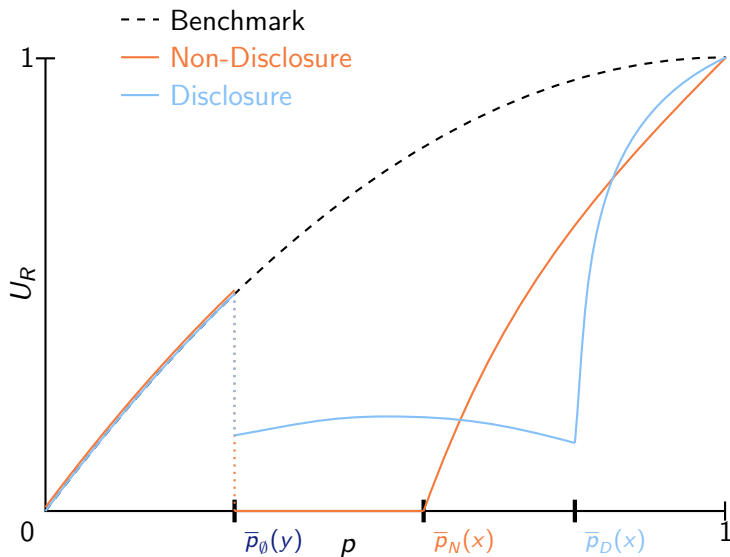
Coming up: the equilibrium strategies for the *uninformed* sender and the receiver under disclosure and non-disclosure.

(lots of information...)

Equilibrium Strategies for R and Uninformed S



Equilibrium Payoffs



Main Intuition and Comparative Statics

Suppose that the first sender recommended $m_1 = h$.

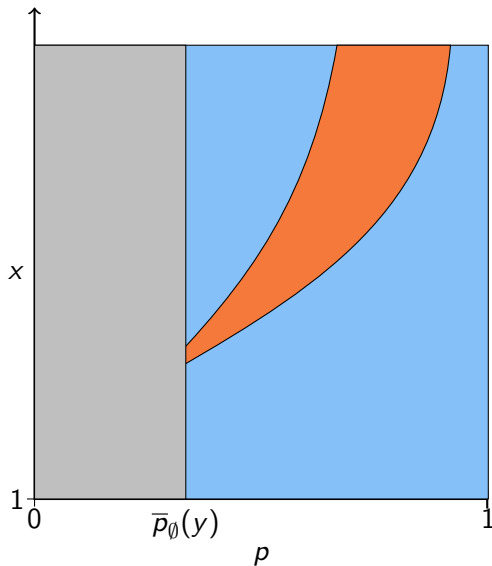
Under disclosure:

- Observing an overturning recommendation $m_2 = l$ gives the DM a lot of information
- Observing another of the same recommendation $m_2 = h$ gives the DM little additional information due to herding.

A small comparative statics result: Fix $y < x$. As x increases, the set (interval) of p for which non-disclosure is optimal increases in the strong set order.

Disclosure-Optimal Regions

- Equal (Benchmark)
- Non-Disclosure
- Disclosure



Extension: $n > 2$ States

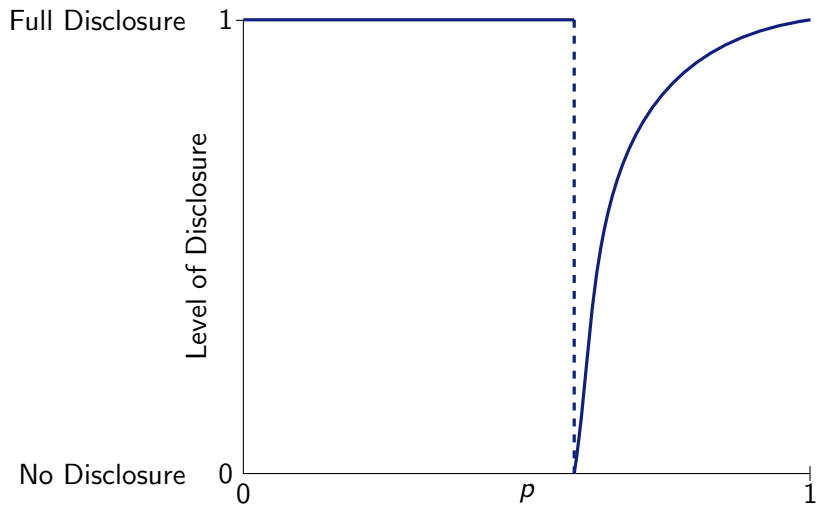
Suppose $n > 2$, and there are n states, and n actions. Each action is correct in exactly one state, and payoff structures are otherwise unchanged.

Can the DM use *partial disclosure* to manage the tradeoff between the overturning effect and the herding effect?

Partial disclosure: “Expert 1 recommended one action out of $\{a_1, a_3, a_{11}, \dots\}$ ”

Yes! The optimal disclosure rule uses partial disclosure for intermediate values of p .

Optimal Disclosure Policy for Large n



- Banerjee (1992); Bikhchandani, Hirshleifer & Welch (1998) - Herding, Information Cascades
- Wolinsky (2002, 2003) - Credence Goods, Eliciting Information from Multiple Experts
- Hung (2019)- Endogenous Search for Expert Information
- McGee & Yang (2013); Li, Rantakari & Yang (2016) - Cheap Talk with Multiple Senders

- Generalizations of Sender and Receiver preferences and actions
 - Conjecture: some general sufficient conditions regarding convexity of payoffs as a function of beliefs with a strict interior minimum
 - Continuum of actions: $a \in [0, 1]$ corresponds to the level of investment in a risky asset, with the remainder invested in a safe asset
- More general information structures: we expect the tradeoff to be different depending on the difference in signal strengths, etc.
- Actions with payoffs that are not negatively correlated (i.e. independent)

Thank you!